AURÉLIEN BRISSEAU DEVELOPER

53200 GENNES-LONGUEFUYE FRANCE 🚚 100% Remote work





OBJECTIVE

I aspire to become a software architect. In order to achieve that I wish to do more software development and learn from experienced people by working with them.

PROFESSIONAL EXPERIENCE

February 2021 - Today Full Stack Developer – Sensefuel – LILLE (FRANCE) — Node.js Working on a search engine for online retailers

MARCH 2018 - APRIL 2020 Full Stack Developer – Utocat – LILLE (FRANCE) — Node.js Worked on software projects using blockchain technology to ease banks and insurance companies process

May - August 2017 Developer internship – Sopra Steria – NANTES (FRANCE) — Java J2EE Worked on various application management projects for the modernisation of administrative procedures

June - August 2016 **Developer internship** – Seemy – NANTES (FRANCE) — Java Improved the Java server and especially HTTPS connections in TLS 1.2

JUNE - JULY 2015 **Developer internship** – Qalinca Labs – BRUXELLES (BELGIUM) — Java Developed a Java application to model supply chains

EDUCATION

2016-2018	MASTER DEGREE IN COMPUTER SCIENCE, SOFTWARE ARCHITECTURE Faculty of Science and Technology of the University of Nantes – FRANCE
	Software engineering, design patterns, semantic web, software testing, middleware, advanced software modularization and composition,
2013-2016	3 RD AND 4 TH YEAR IN ENGINEERING SCHOOL, COMPUTER SCIENCE Graduate School of Engineering of the University of Nantes – FRANCE
	Learning more on advanced computer programming and on software project management.
2012-2013	2-YEAR UNIVERSITY DEGREE IN COMPUTER SCIENCE Faculty of Science and Technology of the University of Nantes – FRANCE
	Studied the basics of computer programming.
2010-2012	2-YEAR PREPARATION COURSE FOR THE POLYTECH SCHOOL NETWORK Faculty of Science and Technology of the University of Nantes – FRANCE
	Learned math, chemistry, physics and discovered computer science.
2010	FRENCH HIGH SCHOOL DIPLOMA CUM LAUDE, SCIENCE MAJOR Lycée VICTOR HUGO – CHÂTEAU-GONTIER (FRANCE)
	Gained a good scientific knowledge base as well as an overall general knowledge.

TECHNICAL SKILLS

Programming Languages Javascript, C/C++, Java, Python, HTML/CSS, Bash

JS Frameworks & technologies Node.js, VueJS, ReactJS, ExpressJS, Hapi, Joi, pug, EJS

Databases ElasticSearch, Redis, Couchbase, MongoDB, Oracle SQL, Postgre

Continuous Integration GitlabCI, Docker, Kubernetes, Jenkins, Maven, npm

VOLUNTEER WORK

Nantarena is a LAN-party held twice a year, we welcome more than 500 players/visitors during these events.

MARCH 2014 - MARCH 2015 Logistics Manager of the Nantarena

Planned and then coordinated the mounting and dismounting of the event.

MARCH 2015 - MARCH 2016 President of the Nantarena

Community and Sponsorship Manager

Oversaw the whole organisation of the event. Acted as liaison with our sponsors and initiated new ones. Managed the community following us on our website and social media.

The school Gala welcomes more than 1,000 people to celebrate the graduation of the final year students with shows from local as well as international artists.

MARCH 2015 - MARCH 2016 **Prevention Manager for the school Gala**

Examined quotations from first-aid NGOs and acted as liaison with them before and during the event.

SEASONAL JOBS

SUMMERS 2013 TO 2015 Baker's help (4 months at Maison Marin in Île de Ré - FRANCE)

JULY 2013 **Technical Assistant** (Delivery – Loire Atlantique department - FRANCE)

JULY – AUGUST 2012 Cleaning Operative (Dishwashing – Laval's Hospital - FRANCE)

JUNE 2011 AND 2012 Office aid (Data Entry, Archiving – 2 months at Tax Offices - FRANCE)

Through these experiences I learned what it meant to work in a company, to be a « cog in the machine ».

LANGUAGES

French Native speaker

English Fluent (Scored 965/990 on the TOEIC test in 2014)

MISCELLANEOUS

Travels Spain, Germany, USA, Canada, England, Netherlands, Italy, Tunisia and Belgium

Music Percussion instruments, saxophone, study of music theory

Hobbies Movies, TV series, boardgames, video games, mangas, SF & fantasy novels